



COUNTY COUNCIL WORKSHOP FOR HIGHWAY 278 PROJECT

Beaufort County, SC

Council Chambers, Administration Building Beaufort County Government Robert Smalls
Complex 100 Ribaut Road, Beaufort

Thursday, April 21, 2022

5:00 PM

AGENDA

1. CALL TO ORDER
2. PLEDGE OF ALLEGIANCE AND INVOCATION
3. PUBLIC NOTIFICATION OF THIS MEETING HAS BEEN PUBLISHED, POSTED, AND DISTRIBUTED IN COMPLIANCE WITH THE SOUTH CAROLINA FREEDOM OF INFORMATION ACT
4. APPROVAL OF AGENDA

AGENDA ITEMS

5. SCDOT, BEAUFORT COUNTY COUNCIL, AND TOWN OF HILTON HEAD ISLAND COUNCIL WORKSHOP FOR HIGHWAY 278 PROJECT
6. ADJOURNMENT

MKSK's 278 Corridor Recommendations Discussion Items (5 of 26)

In General

1. Complete EA / NEPA (which establishes the footprint)
2. Then Address the Open Issues (within the footprint)

Arrival Experience (2)

- #14 - Improve Gateway Arrival Experience
- #15 - Separate into 2 Bridges (County rejected):
(Environmental, Cost, & Windmill Harbour Impacts)

Value Engineering (post-NEPA) (2)

- # 7 - 2nd Trail on Southside
- #16 - Reduce Number of Breakdown Lanes

Independent Town & County Projects

Evaluate Island Roads beyond the Corridor (1)

- #12 - Evaluate the Island-wide Road System (out of scope)

- Create a Gullah Geechee National Corridor
(National Park Service) Cultural & Visitors Center
 - Gullah Geechee & Stoney Celebration (#23-#26)

MKSK's 278 Corridor Recommendations Resolved (21 of 26)

- # 1 - Reduce Lane Widths (final design)
- # 2 - Eliminate Raised Curbs (final design)
- # 3 - Vary Medium Widths (final design)
- # 4 - Use More Town Land (final design)
- # 5 - Utilize Adaptive Signals Island-wide (Town CIP)
- # 6 - Reduce Curb Cuts (final design)
- # 8 - Improve Trails (Town task)
- # 9 - Improve Views (where possible)
- #10 - Improve Signage (final design)
- #11 - 45 MPH Speed Limit (final design)
- #13 - Improve Moss Creek Area (where possible)
- #17 - Increase Trail width on the Bridges (agreed if funded)
- #18 - Design a more Picturesque Bridge (County contract)
- #19 - Single Signal on Jenkins Island (final design)
- #20 - Improve Stoney Intersections (final design)
- #21 - Eliminate "U-turns" (final designs)
- #22 - Eliminate Old Wild Horse Signal (final design)
- #23 - Create Gullah Geechee Cultural Center (Town)
- #24 - Create a Heritage Visitors Center (Town)
- #25 - Create a Stoney Visitors Center (Town)
- #26 - Create a Stoney Development Corp (Town)